

Class Types Jumping:



<p>STYLE CLASSES (S)</p>	<p>Judging criteria: In style classes (S), the performance of the rider is expressed in a score from 0 to 10 (decimal judging). The score is based on - Position of the rider - Rhythm and flow - Effectiveness of aids - Suppleness of the horse - Observance of the correct lines - Harmonious accomplishment of the tasks - Overall impression of the ride. 38 Rails, time errors or refusals will be deducted from the score as penalty points. The time is not a factor in a style class as long as the rider does not exceed the maximum time. Find out more about the allowed time per class in chapter 5. Penalty points: Knocked down rail: -0.5 each First refusal: -1.0 Second refusal: -2.0 Time faults: -0.1 per second Third refusal and/or fall of rider and/or horse as well as exceeding the maximum time leads to elimination.</p>
<p>AGAINST THE CLOCK CLASSES (ATC)</p>	<p>Judging criteria: In “against the clock” classes (ATC), placement is based on penalty points. If two or more riders have the same amount of faults the time required is decisive for placing: The lower time is placed higher. Faults: Rail: 4 First refusal: 4 Second ref.: 8 Time faults: 0.25 per second Third refusal and/or fall of rider and/or horse as well as exceeding the maximum time leads to elimination.</p>
<p>COMBINED CLASSES (C)</p>	<p>The regular course is being judged like a style class, the top 25%-30% (the exact number of participants in the jump off is to be determined by the judge and/or the course designer) make it into a jump off against the clock. Judging criteria: Part 1: Style Part 2: Against the clock</p>
<p>JOKER CLASSES (J)</p>	<p>a) Each Joker class consists of 10 jumps and no combinations. b) The rider collects points per jump. One point for the first jump, two points for the second jump and so on. c) Not clearing the fence does not add points to the rider’s count. 39 d) At the last jump the rider can either jump the regular fence number 10 for 10 points or risk jumping the joker, which is a higher, more airy obstacle which is worth 20 points. If the joker is not being cleared 20 points are being subtracted from the total score. e) If two or more riders have the same amount of points the time required is decisive for placing: The lower time is placed higher. f) Refusals are reflected in the total time needed to finish the course. The third refusal or exceeding the maximum time leads to elimination.</p>
<p>JUMP OFF CLASSES (JO)</p>	<p>a) After the regular course, the riders who have the equal lowest amount of faults move on to a jump off. (Penalty point equality in first place.) b) A rider can qualify for a jump off with .75, 2.25, 4 etc. faults as long as at least one other rider has the same amount of faults and no other rider has less than that. c) If only one rider has the single lowest faults they will win the class without a jump off. In that case the ranking of the class will be determined like in an ATC class. d) The jump off is being held after every rider completed the first round. e) The jump off is a shorter version of the regular course and can consist of jumps that have not been a part of the first round. f) The placement is based on faults. If two or more riders in the jump off have the</p>

	same amount of faults the time required is decisive for placing: The lower time is placed higher. Faults (for first round and jump off): Knockdown: 4, First refusal: 4, Second refusal: Elimination Time faults: 0.25 per second Third refusal and/or fall of rider and/or horse as well as exceeding the maximum time leads to elimination.
TIME CLASSES (T)	A time class is similar to an ATC class but every rail counts as 4 seconds which are being added to the final time. The lower time is placed higher. Refusals are reflected in the total time needed to finish the course. The third refusal or exceeding the maximum time leads to elimination.

Jumping Level Heights:

Level	Height	Width	Dbl Combination	Tpl Combination	Open Water	Number of Obstacles	Mode
Pre-B (Pre Beginner)	40-45cm	-	-	-	-	4	S
B (Beginner)	50-55cm	-	-	-	-	max. 6	S
E* (Easy)	60-65cm	60-65cm	-	-	-	6-7	S
E** (Easy)	70-75cm	70-75cm	max. 1 two-stride	-	-	7-8	S
A* (Advanced)	80-85cm	80-85cm	max. 1	-	-	8-9	S
A** (Advanced)	90-95cm	90-95cm	max 2	-	-	9-10	S - C
L* (Learned)	100-105cm	100-105cm	max. 2	-	-	9-10	S, ATC, C, J, JO, T
L** (Learned)	110-115cm	110-115cm	max. 2	max. 1	-	10-12	S, ATC, C, J, JO, T
M* (Medium)	120-125cm	120-125cm	max. 2	max. 1	300cm	10-12	S, ATC, C, J, JO, T
M** (Medium)	130-135cm	130-135cm	No restriction	max. 1	350cm	11-13	S, ATC, C, J, JO, T
S* (Supreme)	140cm	No restriction	No restriction	No restriction	350cm	min. 12	S, ATC, C, J, JO, T
S** (Supreme)	145cm	No restriction	No restriction	No restriction	350cm	min. 12	ATC, JO, T
S*** (Supreme)	150cm	No restriction	No restriction	No restriction	400cm	min. 13	ATC, JO, T